## Size Matters Best Practices for Trillion Row Datasets in ClickHouse

Robert Hodges and Altinity Engineering 10 August 2022



#### Let's make some introductions

#### **Robert Hodges**

Database geek with 30+ years on DBMS systems. Day job: Altinity CEO

### **Altinity Engineering**

Database geeks with centuries of experience in DBMS and applications



ClickHouse support and services including Altinity.Cloud

Authors of Altinity Kubernetes Operator for ClickHouse

and other open source projects



## Foundations



### ClickHouse is a SQL Data Warehouse

Understands SQL

Runs on bare metal to cloud

- Shared nothing architecture
- Stores data in columns

Parallel and vectorized execution

Scales to many petabytes

Is Open source (Apache 2.0)



It's a popular engine for real-time analytics



### Seeing is believing

## **Demo Time!**



#### Some definitions to guide discussion





Why do we need fast access to source data?



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#### Principles for large datasets in ClickHouse

Reduce queries to a single scan

Reduce I/O

Parallelize query

Lean on aggregation (instead of joins)

Index information with materialized views



### The key: One table\* to rule them all

And make the scans *really fast* 



Basic design for 1 trillion row tables



#### ClickHouse Server Architecture





#### Round up the usual performance suspects

**Codecs** 

Data Types



Sharding

Read Replicas

DataCompressionSkipProjectionsPartitioningTiered StorageIndexesDistributed QueryIn-RAM dictionariesDistributed QueryPrimary key index1

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#### MergeTree table organization in ClickHouse



#### Let's start by making an experimental table!

```
CREATE TABLE IF NOT EXISTS readings unopt (
    sensor id Int64,
                                                    Sub-optimal
                                                     datatypes!
    sensor type Int32,
    location String,
    time DateTime,
                                                     No codecs!
    date Date DEFAULT toDate(time),
    reading Float32
  Engine = MergeTree
PARTITION BY tuple()
                                                  No partitioning
ORDER BY tuple();
                                                    or ordering!
```



#### Here is a better experimental table with lower I/O cost

```
CREATE TABLE IF NOT EXISTS readings zstd (
                                                      Optimized data
  sensor id Int32 Codec(DoubleDelta, ZSTD(1)),
                                                         types
  sensor type UInt16 Codec(ZSTD(1)),
                                                      Codecs + ZSTD
  location LowCardinality(String) Codec(ZSTD(1)),
                                                       compression
  time DateTime Codec(DoubleDelta, ZSTD(1)),
  date ALIAS toDate(time),
                                                      ALIAS column
  temperature Decimal(5,2) Codec(T64, ZSTD(10))
Engine = MergeTree
                                                       Time-based
                                                      partitioning
PARTITION BY toYYYYMM(time)
ORDER BY (location, sensor id, time);
```



Sorting by key columns + time

#### On-disk table size for different schemas

Bytes per row for different levels of schema optimization





## ClickHouse single node query model



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#### Exploring linear local CPU scaling

```
-Query over 1.01 Billion rows
set max_threads = 16;
SELECT
    toYYYYMM(time) AS month,
    countIf(msg_type = 'reading') AS
readings,
    countIf(msg_type = 'restart') AS
restarts,
    min(temperature) AS min,
    round(avg(temperature)) AS avg,
    max(temperature) AS max
FROM test.readings_multi
WHERE sensor_id BETWEEN 0 and 10000
GROUP BY month ORDER BY month ASC;
```

#### Query Performance and CPU



Number of threads

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Ingesting data into large tables



### Pattern: multiple entities in a single table

#### Reading

- msg\_type='reading'
- sensor\_id
- time
- temperature

Large table joins are an anti-pattern in low-latency apps

#### Restart

- msg\_type='restart'
- sensor\_id
- time



• message

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#### Many apps keep entity sources for future flexibility





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#### Schema for a table based on multi-entity JSON

```
Codecs + LZ4
CREATE TABLE IF NOT EXISTS readings multi json (
                                                             compression
    sensor id Int32 Codec(DoubleDelta, LZ4),
    sensor type UInt8,
    time DateTime Codec (DoubleDelta, LZ4),
                                                            Discriminator
    date ALIAS toDate(time),
                                                                column
    msg type enum('reading'=1, 'restart'=2, 'err'=3),
    temperature Decimal(5,2) Codec(T64, LZ4),
    message String DEFAULT '',
                                                            String column
                                                             for JSON data
    json String DEFAULT ''
) Engine = MergeTree
PARTITION BY to YYYYMM (time)
                                                        Sort by msg_type,
ORDER BY (msg type, sensor id, time);
                                                           sensor, time
```

### Loading raw data into large systems





#### ClickHouse makes it easy to materialize columns

```
ALTER TABLE readings_multi_json
   ADD COLUMN IF NOT EXISTS firmware String
    DEFAULT JSONExtractString(json, 'firmware')
;
```

```
ALTER TABLE readings_multi_json
UPDATE firmware = firmware WHERE 1=1
.
```

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...But you can also index and query JSON directly

```
ALTER TABLE readings_multi_json
ADD INDEX jsonbf json TYPE tokenbf_v1(8192, 3, 0)
GRANULARITY 1;
```

ALTER TABLE readings\_multi\_json MATERIALIZE INDEX jsonbf;



```
-- Count matches on column.
SELECT count()
FROM readings_multi_json
WHERE
firmware = 'frx23TD0000x2532'
```

```
-- Count token matches in JSON.
SELECT count()
FROM readings_multi_json
WHERE
hasToken(json,'frx23ID0000x2532')
```

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Results are good if you have high cardinality values

Materialized column vs indexed JSON values





Unique ClickHouse tricks for large datasets



How can we make queries fast on large data sets?

## Create queries that work in a single scan without large-table joins



#### Hint: Aggregation runs in a single pass





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#### What about queries over all entities?

Use conditional aggregation!

SELECT toYYYYMM(time) AS month, countIf(msg\_type = 'reading') AS readings, countIf(msg\_type = 'restart') AS restarts, min(temperature) AS min, round(avg(temperature)) AS avg, max(temperature) AS max FROM test.readings\_multi WHERE sensor\_id = 3 GROUP BY month ORDER BY month ASC

month	readings	-restarts-	——min—	⊢avg—	max-
201901	44640	1	0	75	118.33
201902	40320	0	68.09	81	93.98
201903	15840	0	73.19	84	95.3



### What about joins on distributed data?

Use case: join restarts with temperature readings

#### **Restart times**



Temperature readings



#### Aggregation can implement joins!

#### Restart and temperature records



Temperatures after restart

#### And here's the code...

```
SELECT sensor id, reading time, temp, reading time,
  reading time - restart time AS uptime
FROM (
WITH toDateTime('2019-04-17 11:00:00') as start of range
SELECT sensor id, groupArrayIf(time, msg type = 'reading') AS
reading time,
    groupArrayIf(temperature, msg type = 'reading') AS temp,
    anyIf(time, msg type = 'restart') AS restart time
FROM test.readings multi rm
WHERE (sensor id = 2555)
  AND time BETWEEN start of range AND start of range + 600
GROUP BY sensor id)
                                                   Not everyone's cup of tea,
ARRAY JOIN reading time, temp
                                                       but it works!!!
```

How about locating key events in tables?

## When was the last restart on sensor 236?

```
SELECT message
FROM readings_multi
WHERE (msg_type, sensor_id, time) IN
 (SELECT msg_type, sensor_id, max(time)
   FROM readings_multi
   WHERE msg_type = 'restart'
    AND sensor_id = 236
   GROUP BY msg_type, sensor_id)
```

Expensive on large datasets!



### Finding the last restart is an aggregation task!





#### Use materialized views to "index" data





#### And here's code for the materialized view...

```
CREATE TABLE sensor_last_restart_agg (
    sensor_id Int32,
    time SimpleAggregateFunction(max, DateTime),
    msg_type AggregateFunction(argMax, String, DateTime)
)
ENGINE = AggregatingMergeTree()
PARTITION BY tuple() ORDER BY sensor id
```

```
CREATE MATERIALIZED VIEW sensor_last_restart
TO sensor_last_restart_agg AS SELECT
  sensor_id, max(time) AS time,
   argMaxState(msg_type, time) AS msg_type
FROM readings_multi
WHERE msg_type = 'restart' GROUP BY sensor id
```

SimpleAggregateFunction simplifies insert and query

tuple() is a dubious choice!

Comparison of source table to typical materialized view

Table metrics





## Wrap-up



#### Learnings from large ClickHouse installations

Use a single large table to hold all entities

Make sound implementation choices to get baseline performance

Include source data for future flexibility without moving data

Aggregation is a secret ClickHouse power: use it to scan, join, index data

Your reward: Linear scaling, high cost-efficiency, and happy users



### Other important techniques for big data

Sharding and replication

Tiered storage

Object storage

Approximate queries using sampling and approximate uniqs (lighter aggregation)



#### Where is the documentation?

ClickHouse official docs – <a href="https://clickhouse.com/docs/">https://clickhouse.com/docs/</a>

Altinity Blog – <u>https://altinity.com/blog/</u>

Altinity Youtube Channel –

https://www.youtube.com/channel/UCE3Y2IDKI ZfjaCrh62onYA

Altinity Knowledge Base – <u>https://kb.altinity.com/</u>

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# Thank you! Questions?

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